

On the Implementation of a Preconditioned Riccati Recursion based Primal-Dual Interior-Point Algorithm for Input Constrained Optimal Control Problems^{*}

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Abstract:

We present a preconditioned interior-point algorithm tailored for input constrained quadratic programmings (QPs) arising in optimal control problems (OCPs). The implicit approach to OCPs results in large sparse QPs, which we utilized by a tailored Riccati recursion algorithm. The Riccati recursion algorithm requires the solution of a set of small dense linear sub-systems of equations. The proposed preconditioner is an easily invertible diagonal matrix, which we apply in every linear sub-system of equations. We solve a target tracking OCP for a linearized modified quadruple tank system in Matlab. The computational results indicate that ill-conditioning in the sub-systems are reduced and that the additional CPU time for preconditioning is negligible. Additionally, the paper presents a detailed description of the proposed algorithm and serves as an implementation guide for the algorithm.

Keywords: Interior-point method, Quadratic programming, Optimal Control Problem, Riccati recursion, Preconditioning

1. INTRODUCTION

Interior-point methods have been an integrated part of optimization since the 1960s (Forsgren et al., 2002; Wright, 2004). In the 1960s, interior-point methods were mainly applied in problems with nonlinear constraints. Today, the applications span many different types of problems including linear programming (LP), quadratic programming (QP), and nonlinear programming (NLP) (Astfalk et al., 1992; Vanderbei, 1999; Byrd et al., 1999; Nocedal and Wright, 1999; Gertz and Wright, 2003). Furthermore, LPs, QPs, and NLPs are an essential component in development of advanced control algorithms such as model predictive control (MPC) (Rawlings et al., 1994). Interior-point methods suffer from unavoidable ill-conditioning as the iterations approach the solution (Murray, 1971). Preconditioning approaches are often proposed in relation to inexact interior-point methods due to the inherent need of well-conditioned systems in iterative solvers for linear systems (Bergamaschi et al., 2004; Shahzad et al., 2010; Cui et al., 2019). However, proposed preconditioning in relation to exact methods is sparse.

In linear model predictive control (LMPC), QPs arise in the form of optimal control problems (OCPs) (Borrelli et al., 2009). Usually either explicit or implicit approaches are applied to express OCPs as QPs. Explicit approaches result in small dense QPs, while implicit methods result in large sparse QPs (Shahzad et al., 2010). In the implicit case, Riccati recursion has been proposed as an efficient sparse solver with linear complexity in the control

horizon (Rao et al., 1998; Frison and Jørgensen, 2013). The Riccati recursion based interior-point method suffers from unavoidable ill-conditioning as all other interior-point methods. We propose a diagonal preconditioner for Riccati recursion based interior-point methods at the cost of negligible additional CPU time. We suggest that preconditioning at the cost of negligible CPU time improve the overall quality of the algorithm.

In this paper, we propose a preconditioned interior-point method for input constrained QPs arising in OCPs. We introduce the well-known Riccati recursion for solution of structured linear systems and propose a preconditioner for the Riccati based interior-point method. We present a detailed description of the proposed interior-point method, where we emphasize how to exploit the structure of box-constraints to reduce CPU time. As such, the paper serves as an implementation guide for a well-conditioned Riccati recursion based interior-point method for QPs in OCPs. The results in the paper are based on a Matlab implementation of the proposed interior-point method. We demonstrate applications of the implementation on a target tracking OCP for a linearized modified quadruple tank system.

The Matlab implementation is an essential building block in the development of a Riccati recursion based sequential quadratic programming (SQP) algorithm for NLPs arising in nonlinear model predictive control (NMPC). Additionally, it serves as a prototype for an C implementation of a LMPC, which can be applied for parallel Monte Carlo simulation of closed loop systems (Wahlgreen et al., 2021).

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The remaining part of the paper is organized as follows. Section 2 introduces the main parts of the primal-dual interior-point algorithm. Section 3 presents the proposed preconditioner. Section 4 presents the Riccati recursion algorithm. Section 5 presents an example application of our interior-point algorithm. Section 6 presents our conclusion.

2. PRIMAL-DUAL INTERIOR-POINT ALGORITHM

This section presents a detailed description of the primal-dual interior-point algorithm for general box-constrained QPs. The algorithm is a predictor-corrector with scaled KKT-violation convergence criterion. We specialize the algorithm to OCPs in Section 4.

2.1 Quadratic programming

We consider box-constrained QPs on the form,

$$\min_x \quad f(x) = \frac{1}{2}x^T Hx + g^T x, \quad (1a)$$

$$\text{s.t.} \quad A^T x = b, \quad (1b)$$

$$l \leq x \leq u, \quad (1c)$$

where $H \in \mathbb{R}^{n \times n}$, $g \in \mathbb{R}^n$, $A \in \mathbb{R}^{n \times m_e}$, $b \in \mathbb{R}^{m_e}$, $l \in \mathbb{R}^n$, $u \in \mathbb{R}^n$, and $x \in \mathbb{R}^n$ are the decision variables.

The Lagrangian function for (1) is,

$$\begin{aligned} \mathcal{L}(x, y, z_l, z_u) = & \frac{1}{2}x^T Hx + g^T x - y^T (A^T x - b) \\ & - z_l^T (x - l) - z_u^T (u - x), \end{aligned} \quad (2)$$

where $y \in \mathbb{R}^{m_e}$, $z_l \in \mathbb{R}^n$, and $z_u \in \mathbb{R}^n$ are the Lagrange multipliers for the equality constraints, lower bound constraints, and upper bound constraints, respectively.

The first order KKT-conditions for (1) are,

$$Hx + g - Ay - z_l + z_u = 0, \quad (3a)$$

$$b - A^T x = 0, \quad (3b)$$

$$s_l + l - x = 0, \quad s_u + x - u = 0, \quad (3c)$$

$$s_{l,i} z_{l,i} = 0, \quad s_{u,i} z_{u,i} = 0, \quad (3d)$$

$$(z_l, z_u, s_l, s_u) \geq 0, \quad (3e)$$

where $i = 1, \dots, n$ and the slack variables, s_l and s_u , are

$$s_l = x - l \geq 0, \quad s_u = u - x \geq 0. \quad (4)$$

We write the KKT-conditions, (3), as the nonlinear system of equations,

$$\begin{bmatrix} r_L \\ r_A \\ r_{B_l} \\ r_{B_u} \\ r_{S_l Z_l} \\ r_{S_u Z_u} \end{bmatrix} = \begin{bmatrix} Hx + g - Ay - z_l + z_u \\ b - A^T x \\ s_l + l - x \\ s_u + x - u \\ S_l Z_l e \\ S_u Z_u e \end{bmatrix} = 0, \quad (5a)$$

$$(z_l, z_u, s_l, s_u) \geq 0, \quad (5b)$$

where $Z_l = \text{diag}(z_l)$, $Z_u = \text{diag}(z_u)$, $S_l = \text{diag}(s_l)$, $S_u = \text{diag}(s_u)$, and e is a vector of ones of proper dimension. We apply Newton's method to solve (5), which yields the following linear system of equations for the Newton search direction,

$$\begin{bmatrix} H & -A & -I & I & 0 & 0 \\ -A^T & 0 & 0 & 0 & 0 & 0 \\ -I & 0 & 0 & 0 & I & 0 \\ I & 0 & 0 & 0 & 0 & I \\ 0 & 0 & S_l & 0 & Z_l & 0 \\ 0 & 0 & 0 & S_u & 0 & Z_u \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta z_l \\ \Delta z_u \\ \Delta s_l \\ \Delta s_u \end{bmatrix} = - \begin{bmatrix} r_L \\ r_A \\ r_{B_l} \\ r_{B_u} \\ r_{S_l Z_l} \\ r_{S_u Z_u} \end{bmatrix}. \quad (6)$$

We introduce the equivalent system,

$$\begin{bmatrix} H & -A & -C & 0 \\ -A^T & 0 & 0 & 0 \\ -C^T & 0 & 0 & I \\ 0 & 0 & S & Z \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta z \\ \Delta s \end{bmatrix} = - \begin{bmatrix} r_L \\ r_A \\ r_C \\ r_{SZ} \end{bmatrix}, \quad (7)$$

with $C = [I, -I]$, $Z = \text{diag}([Z_l; Z_u])$, $S = \text{diag}([S_l; S_u])$, $\Delta z = [\Delta z_l; \Delta z_u]$, $\Delta s = [\Delta s_l; \Delta s_u]$, $r_C = [r_{B_l}; r_{B_u}]$, and $r_{SZ} = [r_{S_l Z_l}; r_{S_u Z_u}]$. We point out that (7) only serves as notation, while (6) is the preferred form for implementation as it exploits the identity structure of C .

The solution of (7), $(\Delta x, \Delta y, \Delta z, \Delta s)$, serves as a step direction for the algorithm. In each iteration, $[l]$, the algorithm performs the step,

$$(x, y, z, s) \leftarrow (x, y, z, s) + \eta \alpha (\Delta x, \Delta y, \Delta z, \Delta s), \quad (8)$$

where $\eta = 0.995$ and the step-size, α , ensures $(z, s) \geq 0$.

2.2 Predictor-corrector

Our algorithm applies the Mehrotra predictor-corrector method (Mehrotra, 1992). The method considers the following form of (7),

$$\begin{bmatrix} H & -A & -C & 0 \\ -A^T & 0 & 0 & 0 \\ -C^T & 0 & 0 & I \\ 0 & 0 & S & Z \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta z \\ \Delta s \end{bmatrix} = - \begin{bmatrix} r_L \\ r_A \\ r_C \\ \bar{r}_{SZ} \end{bmatrix}, \quad (9)$$

where \bar{r}_{SZ} varies in the predictor and corrector phase. In the predictor phase, we set $\bar{r}_{SZ} = r_{SZ}$ and denote the solution to (9), $(\Delta x^{aff}, \Delta y^{aff}, \Delta z^{aff}, \Delta s^{aff})$. This direction is called the affine direction. In the corrector phase, we set $\bar{r}_{SZ} = r_{SZ} + \Delta S^{aff} \Delta Z^{aff} - \sigma \mu e$ and denote the solution $(\Delta x, \Delta y, \Delta z, \Delta s)$. We compute the duality gap, μ , and centering parameter, σ , as,

$$\begin{aligned} \mu^{aff} &= \frac{(z + \alpha^{aff} \Delta z)^T (s + \alpha^{aff} \Delta s^{aff})}{m}, \\ \mu &= \frac{s^T z}{m}, \quad \sigma = \left(\frac{\mu^{aff}}{\mu} \right)^3, \end{aligned} \quad (10)$$

where $m = 2n$ for box-constrained QPs (1).

2.3 Augmented form

We write (9), i.e., (6), in the augmented form,

$$\begin{bmatrix} \bar{H} & -A \\ -A^T & 0 \end{bmatrix} \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} = - \begin{bmatrix} -\bar{r}_L \\ r_A \end{bmatrix}, \quad (11)$$

where

$$\bar{H} = H + D_l + D_u, \quad (12)$$

$$\begin{aligned} \bar{r}_L &= -r_L + (S_l^{-1} Z_l)(r_{B_l} - Z_l^{-1} \bar{r}_{S_l Z_l}) \\ &\quad - (S_u^{-1} Z_u)(r_{B_u} - Z_u^{-1} \bar{r}_{S_u Z_u}), \end{aligned} \quad (13)$$

with $D_l = \text{diag}(z_l/s_l)$ and $D_u = \text{diag}(z_u/s_u)$. The variables $\bar{r}_{S_l Z_l}$ and $\bar{r}_{S_u Z_u}$ are,

Algorithm 3: Preconditioned Riccati recursion based primal-dual interior-point algorithm

Input: H, g, A, b, l, u (as in (27)), x_0, ϵ .

- Initialize: $y = 0, z_l = 1, z_u = 1, s_l = 1, s_u = 1$.
- Calculate the scaled KKT-violation, ξ , in (18).

while $\xi > \epsilon$ **do**

1. **Predictor phase:**

- Setup augmented system (11) with (14).
- Compute factorization, $\{R_{e,k}, P_{k+1}\}_{k=0}^{N-1}$ and $\{K_k\}_{k=1}^{N-1}$, with Algorithm 1.
- Solve the augmented system, (11), with Algorithm 2 for Δx^{aff} and Δy^{aff} .
- Compute $\Delta z_l^{aff}, \Delta z_u^{aff}, \Delta s_l^{aff}$, and Δs_u^{aff} in (16).
- Compute the affine step size, α^{aff} , with (17).
- Compute the duality gap and centering parameter in (10).

2. **Corrector phase:**

- Setup right-hand side of (11) with (15).
- Solve the augmented system (11) with Algorithm 2 for Δx and Δy .
- Compute $\Delta z_l, \Delta z_u, \Delta s_l$, and Δs_u in (16).
- Compute the step size, α , with (17).

3. Update $(x, y, z_l, z_u, s_l, s_u)$ according to (8).

4. Calculate the scaled KKT-violation, ξ , in (18).

Return: x, y, z_l, z_u, s_l, s_u .

where

$$A_k = \begin{bmatrix} 0.8659 & 0 & 0.1246 & 0 \\ 0 & 0.8659 & 0 & 0.1246 \\ 0 & 0 & 0.8659 & 0 \\ 0 & 0 & 0 & 0.8659 \end{bmatrix}, \quad (39a)$$

$$B_k = \begin{bmatrix} 9.7793 & 0.3926 \\ 0.2944 & 8.3822 \\ 0 & 5.5882 \\ 4.1911 & 0 \end{bmatrix}, \quad E_k = \begin{bmatrix} 0.9814 & 0 \\ 0 & 0.9814 \\ 13.970 & 0 \\ 0 & 13.970 \end{bmatrix}, \quad (39b)$$

$$C_{z,k} = \begin{bmatrix} 0.0026 & 0 & 0 & 0 \\ 0 & 0.0026 & 0 & 0 \end{bmatrix}, \quad (39c)$$

for all k .

We consider the target tracking OCP,

$$\min_{x,u} \phi = \frac{1}{2} \sum_{k=1}^N \|z_k - \bar{z}_k\|_{Q_z}^2 + \frac{1}{2} \sum_{k=0}^{N-1} \|u_k - \bar{u}_k\|_{Q_u}^2, \quad (40a)$$

$$s.t. \quad x_0 = \hat{x}_0, \quad (40b)$$

$$x_{k+1} = A_k x_k + B_k u_k + E_k d_k, \quad (40c)$$

$$z_k = C_z x_k, \quad (40d)$$

$$u_{\min,k} \leq u_k \leq u_{\max,k}, \quad (40e)$$

where $k = 0, \dots, N-1$. In the general form, (23), we have $Q_k = C_{z,k}^T Q_z C_{z,k}$, $M_k = 0$, $R_k = Q_u$, $P_N = C_{z,N}^T Q_z C_{z,N}$, $q_k = -(Q_z C_z)^T \bar{z}_k$, $p_N = -(Q_z C_z)^T \bar{z}_N$, $r_k = -Q_u \bar{u}_k$, and $b_k = E_k d_k$ for all k . Additionally, we use $Q_z = I$, $Q_u = 0$, $u_{\min,k} = [0; 0]$, $u_{\max,k} = [500; 500]$, and $d_k = [100; 100]$ for all k , with initial condition, $x_0 = x_s$, discrete horizon, $N = 200$, and a variable target, \bar{z}_k , over the horizon. We state the OCP in deviation variables due to the linearization.

Figure 1 shows the solution to the OCP, (40). The OCP is solved with the proposed interior-point algorithm.

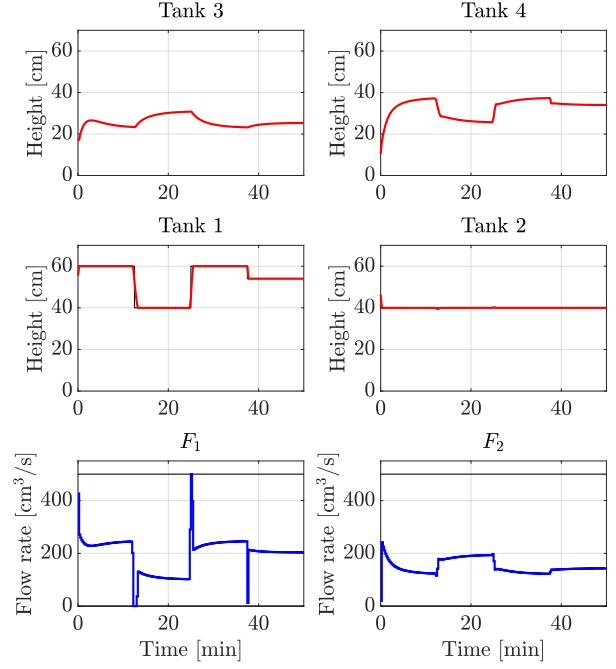


Fig. 1. Solution to target tracking OCP for linearized modified quadruple tank system with $N = 200$ and a variable target, \bar{z} . The controller is able to track the target in tank 1 and 2 (black line).

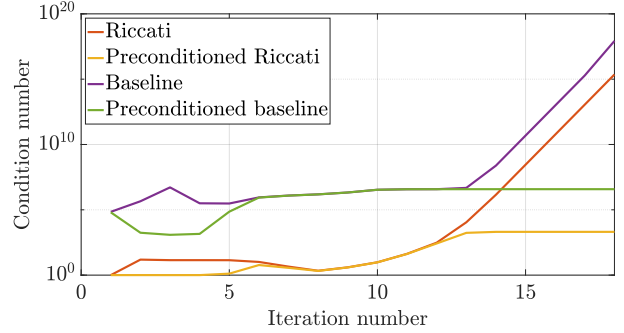


Fig. 2. Condition number of the system matrix in each iteration of the interior-point algorithm with four modes.

5.2 Condition number

We consider the interior-point algorithm in four modes,

- Baseline,
- Preconditioned Baseline,
- Riccati,
- Preconditioned Riccati,

where baseline means dense solution of the augmented system, (11). We compare the condition number of the system matrix with and without preconditioning at each iteration. For the Riccati solver, we consider the worst case condition number of the sub-system matrices. Fig. 2 presents the results. It is evident that the preconditioner improves the conditioning of the system matrices in both the baseline and Riccati recursion based interior-point algorithm.

5.3 CPU time

We apply the interior-point algorithm to solve the OCP for increasing control horizon, N . Fig. 3 presents the CPU

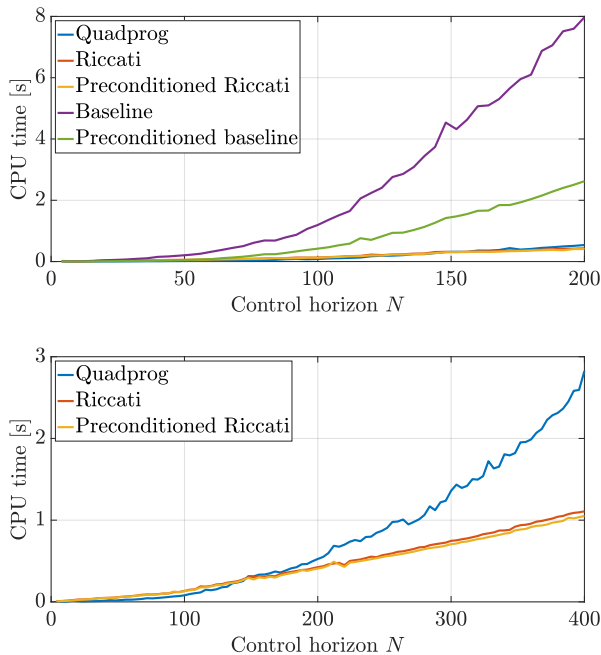


Fig. 3. CPU time for `quadprog` and interior-point algorithm. Top: Baseline and Riccati. Bottom: Riccati.

time for the interior-point method and `quadprog`. We observe that the Riccati based algorithm scales linearly in N and it is evident that the Riccati based algorithm outperforms the other algorithms for large N as expected. Additionally, the preconditioning does not increase CPU time rather it decreases the CPU time in these experiments. We point out that the implicit approach to the OCP results in a large sparse QP. Dense solvers like `quadprog` benefit from explicit approaches that produce small dense QPs. Thus, a fair CPU time comparison would require an explicit approach for `quadprog`. Such comparison is out of scope of this paper.

6. CONCLUSION

The paper presents a preconditioned Riccati recursion based interior-point algorithm tailored for QPs arising in input constrained OCPs. We implement the interior-point algorithm in Matlab and solve an OCP for target tracking of a linearized modified quadruple tank system. The results show that the diagonal preconditioner improves conditioning of the linear sub-systems of equations in the Riccati recursion.

This paper contains a detailed description of the proposed algorithm and serves as an implementation guide.

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